



Second Call for Papers

III Workshop on Articulated Motion and Deformable Objects (AMDO'2004)

Palma de Mallorca,

22-24 September, 2004

<http://dmi.uib.es/research/GV/amdo2004>



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Note. The best papers selected will be considered to publish as an extended a new version in a multimedia and monographic edition in an electronic important newsletter.

Private Sponsors



The International Association for Pattern Recognition (IAPR, the Technical Committee **TC4**), the Spanish Association for Pattern Recognition and Image Analysis (**AERFAI**) and the Mathematics and Computer Science Department of **UIB** are organising the third international workshop **AMDO'2004** that will take place in Palma de Mallorca. The workshop aims at promoting interaction and collaboration not only among researchers working directly in the areas covered by the Technical Committee but also among those specialising in other related fields; those using computer graphics or applications that combine synthetic and analytical images. It is a particular interest to encourage links between research in areas of computer vision and computer graphics that share common problems and frequently use similar techniques. In this particular edition the topics related with virtual and augmented reality applications with human interaction without invasive devices will be specially considered.

The AMDO2004 will consist in three days of lecture sessions, both regular and invited presentations and tutorials. The conference fee (approx. 350 Euro) includes a social program (conference dinner, coffee breaks, snacks and cultural activities). Students and IAPR members can register at a reduced fee.

TOPICS INCLUDED (BUT NOT LIMITED TO):

- Geometric and Physical Deformable Models
- Motion Analysis. Articulated Models and Animation
- Modelling and Visualisation of Deformable Models
- Single or Multiple Human Motion Analysis and Synthesis
- Human Face Modelling, Tracking, Recovering and Recognition
- Deformable Models Applications and Motion Analysis Applications
- Virtual and Augmented Reality. Haptics Devices, Biometrics Techniques

PAPER SUBMISSION AND REVIEW PROCESS

Papers should describe original and unpublished work about the above or closely related topics. Please submit your paper electronically using the **CONFMAN** software in web page of the workshop, (in PDF or Postscript format), before **March 31st, 2004**.

Up to 12 A4 pages will be considered. The papers submitted (for a blind review process) without names and affiliation should include a title, a 150-word abstract, keywords and paper manuscript. The papers should be prepared according to the instructions from **LNCS** series. All manuscripts will be reviewed by at least two members of the program committee. Accepted papers will appear in the LNCS proceedings that will be published and will be distributed to all participants at the workshop. For more details and news, see web pages. N.B. Submission implies the willingness of at least one of the authors to register and to present the communication at the conference if it is accepted.

IMPORTANT DEADLINES:

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| Paper Deadline Submission | 31st, March, 2004 |
| Notification of acceptance | April 2004 |
| Camera-ready | May 2004 |
| Deadline Tutorial Submission | 15th, June 2004 |
| Early registration | June 2004 |
| Late registration | July 2004 |
| III AMDO2004 | 22-24 September 2004 |